

To be an artist at Deanery CE Primary School



We want our children to be creative and confident to experiment with different techniques, learning from artists, designers and crafts people from across the world, demonstrating both contemporary and traditional styles, so they can learn from the way they see the world. Children will undertake repeated practice of skills through drawing, painting and sculpture, working in sketchbooks to observe, review and refine. In EYFS, the art curriculum builds dexterity skills, explores materials and mark making in a playful way, uses children's imaginations to inspire making. It explores how children can reflect and share their views about what they have seen and made and looks at how art enriches our lives.



Nursery

- Explorer books – collecting colour, make colourful pages and construct simple sketchbooks, explore how various media responds on different surfaces.
- Printing with string – explore three methods of creating prints using string and paint.
- Explore the tactile qualities of materials combined with movement

All about me/People who help us

Animals and Pets/Growing

- Make mini worlds in a shoe box
- Explore using a variety of marks using print and paint – ducklings.
- Painting of the Savannah using mono printing, drawing, painting and collage.
- Explore the world around you and see what you can find. - shape, pattern and line
- Hands, feet and flowers – using hands and feet to make prints.

- Collage night time scenes with collage and wax resist.
- Insect hotels, make a mini world for bugs.
- Shells: observational and imaginative drawing

Minibeasts/ The Seaside

Reception

- Collecting, arranging, drawing. Curate their own collection of objects to draw.
- Still life compositions inspired by Cezanne
- Use collage to create individual pieces to make a collaborative collage of a street.
- Dancing to art – a response to the art we see
- Exploration of drawing inspired by sounds
- Movement and memory translated into drawing

Me and my community/Festivals and celebrations

Author Julia Donaldson/ Food

- Creating a book world, making a model inspired by a poem or simple sentences.
- Explore landscape through tactile mark making and collage.
- Model plasticine into facial features to create fruit and vegetable faces
- Explore clay through play

- Explore how to use recycled packaging to make a cardboard world.
- Use water colour to create a colourful galaxy scene.
- Create clothes, props and contexts for toys

Big Wide World/ Toys

Year 1

- Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks
- Molly Haslund

Spirals

Exploring Watercolour

- Explore watercolour and discovering we can use accidental marks to help us make art
- Paul Klee, Emma Burleigh

- Exploring materials and intention through a playful approach.
- Christo & Jeanne-Claude, Faith Bebbington, Caitlind r.c. Brown & Wayne Garrett

Playful Making

Sketchbook work

Sketchbookwork

Year 2

- Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills
- Rosie James, Alice Fox

Explore and Draw

Exploring the World Through Mono Print

- Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership
- Xgaoc'o X'are, Leonardo Di Vinci

- Explore how we can make art inspired by the sounds we hear.
- Kandinsky

Music And Art

Sketchbook work

Sketchbookwork

Year 3

- Making loose, gestural drawings with charcoal, and exploring drama and performance
- Heather Hansen, Edgar Degas

Gestural Drawing with Charcoal

Cloth, Thread, Paint

- Explore how artists combine media to create work in response to landscape.
- Use acrylic and thread to make a painted and stitched piece.
- Alice Kettle, Hannah Rae

- Explore how artists are inspired by other art forms – in this case how we make a sculpture inspired by literature and film.
- Rosie Hurley, Inbal Leitner, Roald Dahl, Quentin Blake

Telling Stories Through Drawing and Making

Sketchbook work

Sketchbookwork

Sketchbook work

Year 4

- Explore how artists create sequenced drawings to share and tell stories.
- Create accordion books or comic strips to retell poetry or prose through drawing.
- Laura Carlin, Shaun Tan

Storytelling through drawing

Exploring Still Life

- Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired artwork
- Paul Cezanne, Peter Claesz, Melchior d' Hondecoeter, Jan Davidsz, Jacob Vosmaer, Hilary Pecis, Nicole Dyer, Baas Meeuws, Hirasho Sato

- Explore how the way we display our work can affect the way it is seen.
- Anthony Gormley, Yinka Shonibare, Thomas J Price

The Art of Display

Sketchbookwork

Year 5

- Exploring how we can create typography through drawing and design and use our skills to create personal and highly visual maps
- Louise Fili, Grayson Perry, Paula Scher, Chris Kenny

Typography and maps

Making Monotypes

- Combine the monotype process with painting and collage to make visual poetry zines.
- Kevork Mourad

- Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.
- Rae Smith, Fausto Melotti, Rose Hurley

Set Design

Sketchbook work

Year 6

- Explore how 2D drawings can be transformed to 3D objects.
- Work towards a sculptural outcome
- Lubaina Himid

2D Drawing to 3D Making

Explore Identity

- Discover how artists use layers and juxtaposition to create artwork which explores identity.
- Make own layered portrait
- Digital artist, Mike Barrett

- Exploring how artists use light, form and colour to create immersive environments
- Liz West, Yinka Ilori, Olafur Eliasson, Morag Myerscough

Brave Colour

Sketchbookwork

